

Skills

- Rigging
- Video Editing
- 3D Modeling
- 3D Character Animation
- Self-Directed and Self-Motivated
- Supervising and delegating tasks
- Comfortable in a fast pace work environment
- Able to problem solve by attacking it logically and creatively
- Organized-using detailed file naming and clear directory structure

Software: Maya, Blender, After Effects, Premiere, Illustrator, Photoshop, Corel Draw

Work Experience

LC Industries

- **X-Stamper Designer** Nov. 2013-Present
 - Design ink stamps per client specifications.
 - Organize and prepare designs for production.
 - Assist the production team with creating stamps efficiently.

Savannah College of Art and Design

- **Equipment Checkout Staff** Sept. 2011-July 2013
 - Work closely with managers, fellow staff members and students to ensure all equipment is sent out and returned in an orderly manner.
 - Lead work-study students while packing and checking in film equipment.
- **Equipment Checkout Work-Study** Jan. 2011-Sept. 2011
 - Check incoming and outgoing equipment for damages and missing items.

Education

- **Bachelor of Fine Arts – Animation** November 2012
Savannah College of Art and Design, Savannah GA
- **Associate in Applied Science – Digital Animation** June 2009
School of Communication Arts, Raleigh NC

Accomplishments

- **“The Space Jockey Pursuit”**, Independent Feature Animator, Opening Title Animator
- **“Gray’s Reef”**, Graduate Collaborative Short Animator
- **“Meet Oolong”**, Student Animated Short Director, Animator, Rigger, Modeler
- **Animation Excellence Award** School of Communication Arts